

## ROAD INFORMATION SIGN PLACEMENT FOREST ROAD PROCEDURE #5

2011

<http://www.for.gov.bc.ca/dva>

These procedures apply to all forest roads in the Vanderhoof Forest District

Remember, roads are radio assisted; not radio controlled. Drive accordingly.

### DRIVE DEFENSIVELY – EXPECT THE UNEXPECTED

Known Hazards	
1. Signs not posted	4. Signs posted at the wrong location
2. Signs having the wrong information	5. Conflicting signage
3. Signs fallen down or destroyed	6. Signs not clearly legible

1. Forest Road Entrance Sign
  - To be placed where entering a forest road off of a public road or where changing the radio calling protocol.
  - An adequate turn out should be available in front of the sign to allow the user to stop and safely read the sign.
  - The sign must be clearly visible and contain the following information;
    - a. The road name
    - b. The frequency of the radio channel to use.
    - c. The radio calling protocol, i.e. Single call, with a description.
    - d. The kilometre marking with direction of travel.
2. KM Marker Boards
  - Marker boards should be placed 1 kilometer apart, but can be adjusted slightly to maximize visibility from both directions or from other safety reasons.
3. Frequency Switch Sign
  - To be placed whenever switching road channel frequency.
  - The sign must be clearly visible and contain the following information:
    - The road name (if it is a named road)
    - The frequency of the radio channel being switched to.
    - The kilometre marking with direction of travel.
4. Must Call Sign
  - May be a separate sign or incorporated in to a KM Marker, Forest Road Entrance or Frequency Switch sign.
  - The sign should say; “Call...” followed by calling instructions;
  - A “must call” sign is to be placed at any point along a road where there is an increased safety risk or hazard and additional calling is required:
    - a. At a Forest Road Entrance Sign
    - b. At a Frequency Switch Sign
    - c. At any point along a road where there is an increased safety risk or hazard and additional calling is required