



Community Gaming Grants Annual Report



2020
2021



TERRITORY ACKNOWLEDGEMENT

Community Gaming Grants acknowledges it carries out its work on the traditional territories of Indigenous nations throughout British Columbia. We recognize and respect the traditional custodians of these lands where we work and live.

We are grateful to the Lekwungen people and the Esquimalt and Songhees First Nations, on whose traditional territories our main office is located.

COMMUNITY GAMING GRANTS 2020-21 ANNUAL REPORT

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JOSIE OSBORNE

Minister of Municipal Affairs

I am pleased to present the first Community Gaming Grants Annual Report, detailing highlights of the program in 2020-21.

In 2020-21, the Community Gaming Grants program provided \$140 million to nearly 5,000 organizations across B.C. in support of a wide range of community activities delivered by dedicated volunteers and community members whose persistence throughout the pandemic has brought comfort and relief for many people in British Columbia.

I would like to acknowledge the resilience and hard work of B.C.'s not-for-profit sector during this challenging time and thank workers and volunteers alike for their ongoing commitment to building vibrant, inclusive, and healthy communities across our province.

Not-for-profit organizations in British Columbia provide critical programming and services across a variety of sectors, and never has this work been more important for communities than during the COVID-19 pandemic.

Throughout this time, the Community Gaming Grants program has continued to fund programs that make people's lives better. From Burnaby to Quesnel and places in between, Community Gaming Grants help bring people together to play local sports, celebrate cultural festivities and make important connections with others.

The pandemic has highlighted the vital role that community organizations play in providing direct support for people in B.C. who need it most. They offer refuge to the most vulnerable people, bring us together for enjoyment and a sense of belonging, and contribute to the sustainability of local environments. The Victoria Cool Aid Society and Kootenay Family Place in Castlegar are just two of the many organizations that received funding in 2020/21 for programs offering supports and services to people in need.

In response to the COVID-19 pandemic, the Community Gaming Grants program criteria were relaxed for a second year in 2020-21, providing flexibility for organizations and continued eligibility for funding. In addition, the program ensured that capital projects designed to respond to the needs of people affected by the pandemic were prioritized for funding.

We have all been through a lot together in the past year, and we know that by working together with local partners we can continue to provide the services and supports that make British Columbia a great place to live.

COMMUNITY GAMING GRANTS 2020-21 ANNUAL REPORT

Introduction

The Community Gaming Grants program distributes \$140 million in funding annually from commercial gambling revenues to not-for-profit organizations that deliver programs and services to communities throughout British Columbia.

Community Gaming Grants funding enhances people's lives in communities by supporting programs that:

- provide opportunities for enrichment through participation in sport and the arts;
- enhance and protect our local environment;
- improve quality of life for community members; and,
- enhance and support the safety of our communities.

The Community Gaming Grants program also offers a Capital Projects Grant, providing \$5 million in funding annually to enable non-profits to complete inclusive, accessible capital projects that meet community-identified needs and priorities.

The 2020-21 Annual Report presents an overview of the 2020-21 grant year, providing detailed information on the program as a whole as well as sector-specific data.

In 2020-21, the Community Gaming Grants program adapted its policies and procedures to address the immediate impacts of COVID-19 on B.C.'s not-for-profit sector. This included relaxing or adapting program criteria to provide flexibility and ensure organizations continue to be eligible for funding.

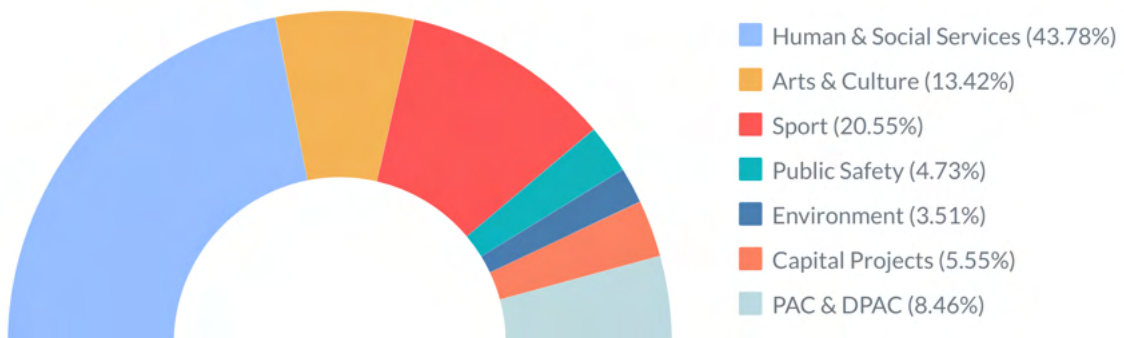
In 2020-21, the Capital Project Grants prioritized projects that responded to the impacts of COVID-19 and increased the amount it covers from 50% to 80% of the total cost of eligible capital projects directly related to COVID-19.



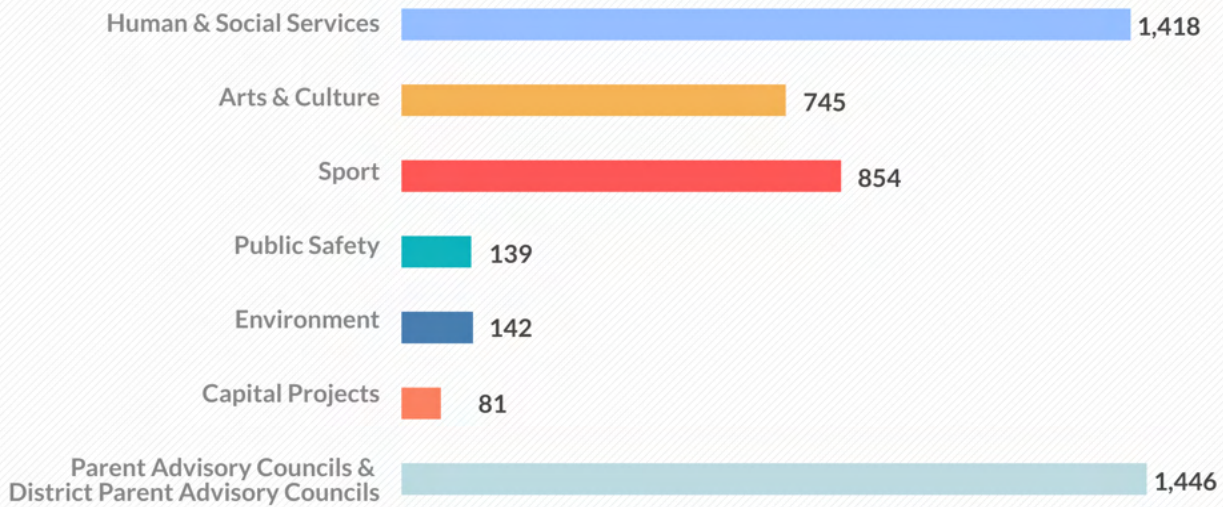
2020/21 Annual Report Sector Highlights

Community Gaming Grants provide \$140 million annually to not-for-profit organizations throughout B.C., to support their delivery of ongoing programs and services that meet the needs of their communities.

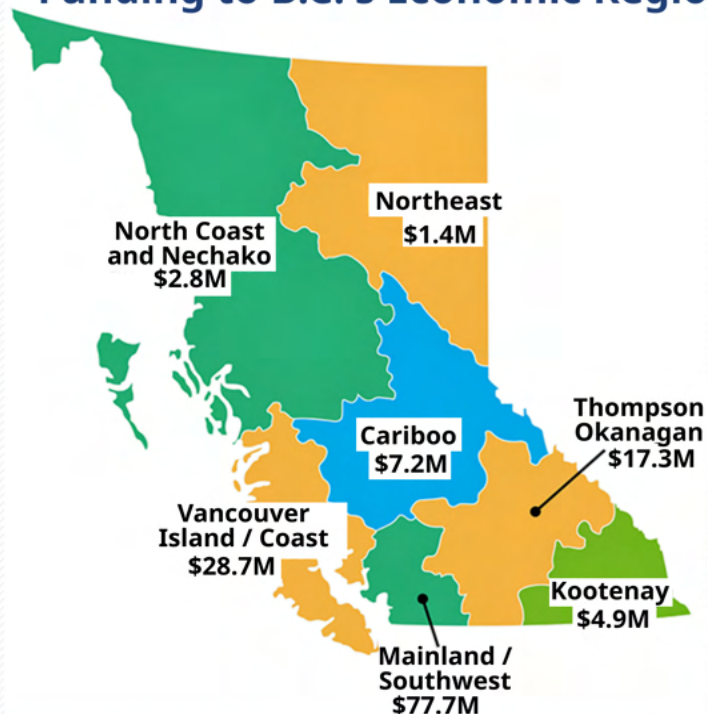
\$140 million was awarded in 2020/21 to 4,825 organizations across British Columbia



Number of Organizations funded



Breakdown of Community Gaming Grants Funding to B.C.'s Economic Regions



Community Gaming Grant funding supports programming in every region of British Columbia. In 2020/21, funding supported over 9,000 programs in communities across the province.

In 2020/21...

90%*

Of applicants were successful

59%*

Of organizations funded had programs that were targeted toward supporting youth

24%*

Of organizations funded had programs that were targeted toward supporting persons with disabilities

12%*

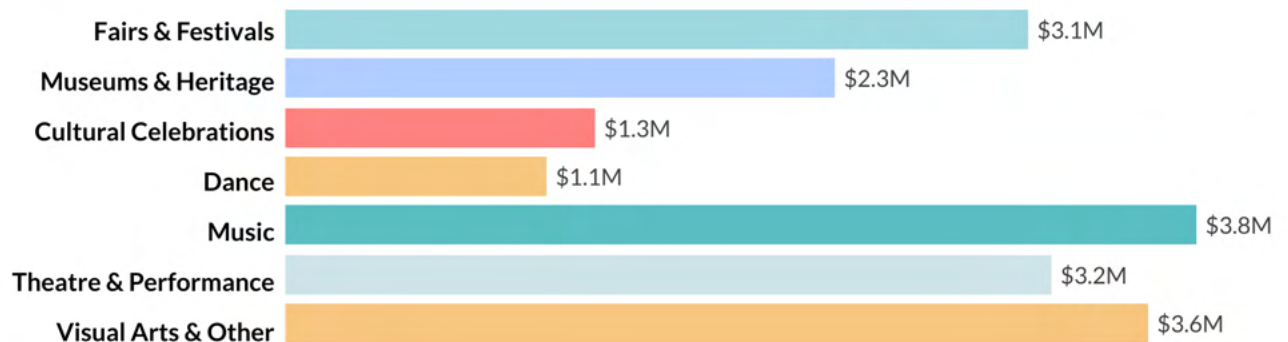
Of organizations funded had programs targeted toward Indigenous people in British Columbia

* reflecting CGG program success rates.

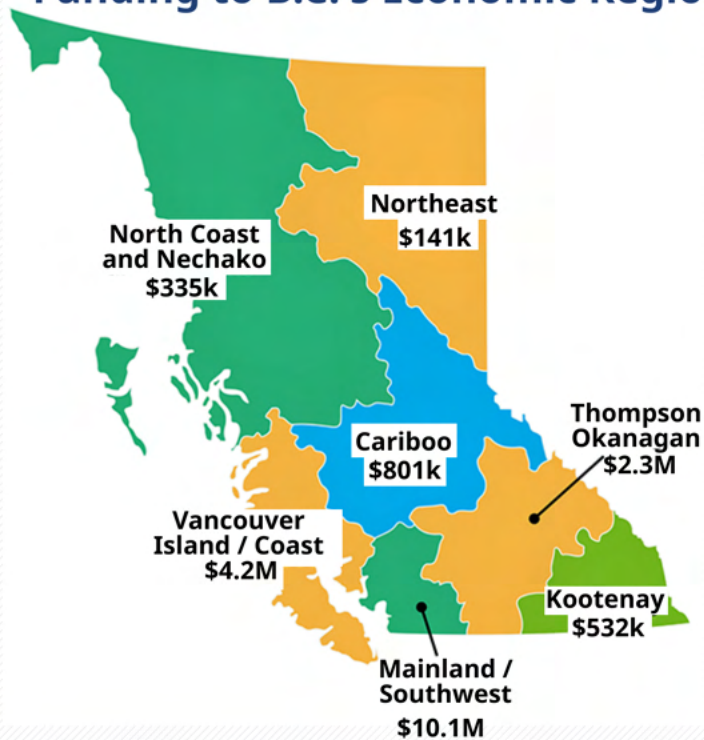
2020/21 Arts and Culture Sector Highlights

Community Gaming Grants provide British Columbians with the opportunity to participate in a diverse range of arts and cultural experiences. Funding supports theatre, music, dance, film, video, literature, festivals, museums, cultural celebrations and other programming.

\$18.4 million was awarded in 2020/21 to 745 arts and cultural organizations across British Columbia



Breakdown of Arts and Culture Funding to B.C.'s Economic Regions



In 2020/21...

92%

Of applicants were successful

41%

Of funding will be targeted to support children and youth

8%

Of funding will be targeted to support persons with disabilities

8%

Of funding will be targeted to support Indigenous people in British Columbia

Community Gaming Grant funding supports inclusive arts and cultural programming in every region of British Columbia. In 20/21, funding was directed to 121 communities across the province.



Uzume Taiko Drum Group Society, based in Richmond, received \$12,000 in 2020/21 to assist with their outreach, school and public performance programs.



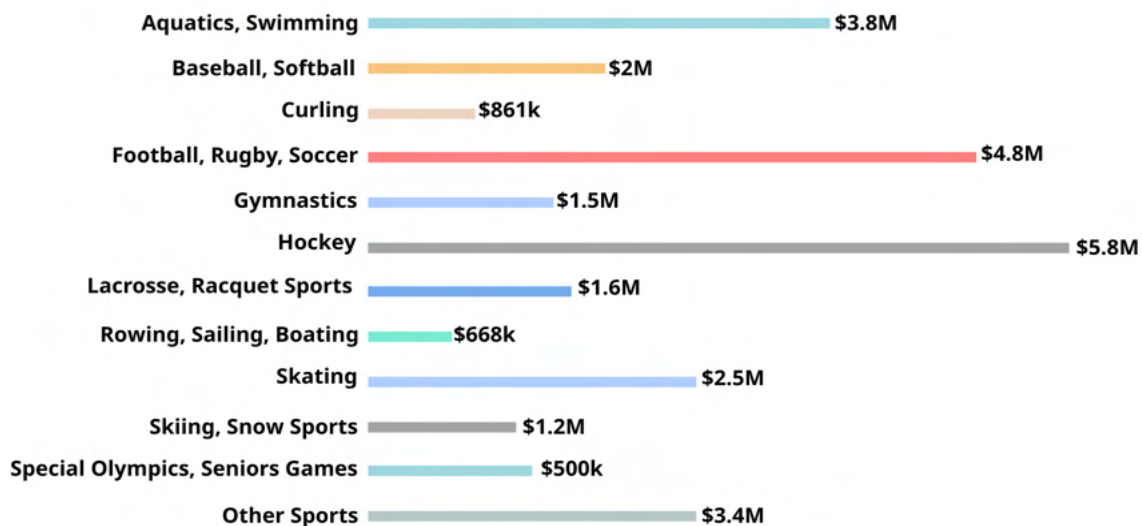
The Vancouver Latin American Cultural Centre Society received \$12,500 in 2020/21 to support their Latin American community presentation and education program.

*The Music on Main Society received \$35,000 in 2020/21. This funding has supported musical performances in Vancouver, including one-on-one immersive projects between musician and audience member, designed in response to COVID-19. *Photography by Jan Gates.*

2020/21 Sports Sector Highlights

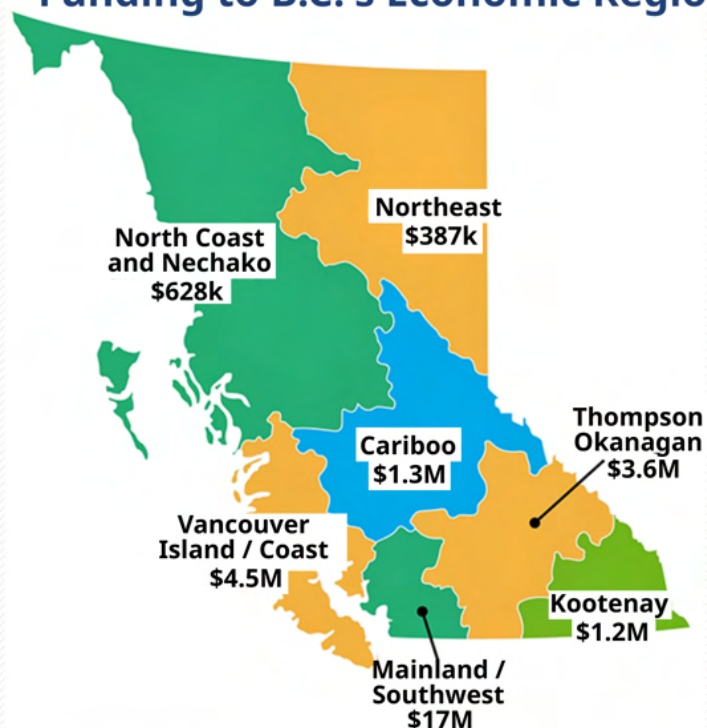
Community Gaming Grants provide British Columbians with the opportunity to participate in organized, competitive physical activities. Funding supports youth and adult sport such as soccer, swimming, gymnastics, hockey, basketball, Special Olympics, Seniors Games and a diverse range of other sports programming.

More than \$28.6 million was awarded in 2020/21 to 854 sports organizations across British Columbia



*'Other Sports' includes funding for the following sub sectors: Basketball; Biking, Cycling; Equestrian; Golf; Martial Arts; Track & Field, Volleyball and organizations that select 'Other'.

Breakdown of Sports Funding to B.C.'s Economic Regions



In 2020/21...

89%

Of applicants were successful

93%

Of organizations funded had programs that were targeted toward supporting youth

14%

Of organizations funded had programs that were targeted toward supporting persons with disabilities

7%

Of organizations funded had programs supporting Indigenous people in British Columbia

Community Gaming Grant funding supports inclusive sports programming in every region of British Columbia. In 20/21, funding was directed to 126 communities.



North Cariboo Gymkhana Society in Quesnel received \$2,500 in grant funding to assist with arena rental, equipment repair, wages, and other costs essential to run their program.



Caprice Artistic Swim Club in Burnaby was awarded \$12,500 in grant funding to assist with essential costs required to offer their Synchronized Swimming programs to youth and adults as well as an adaptive program for those with special needs.

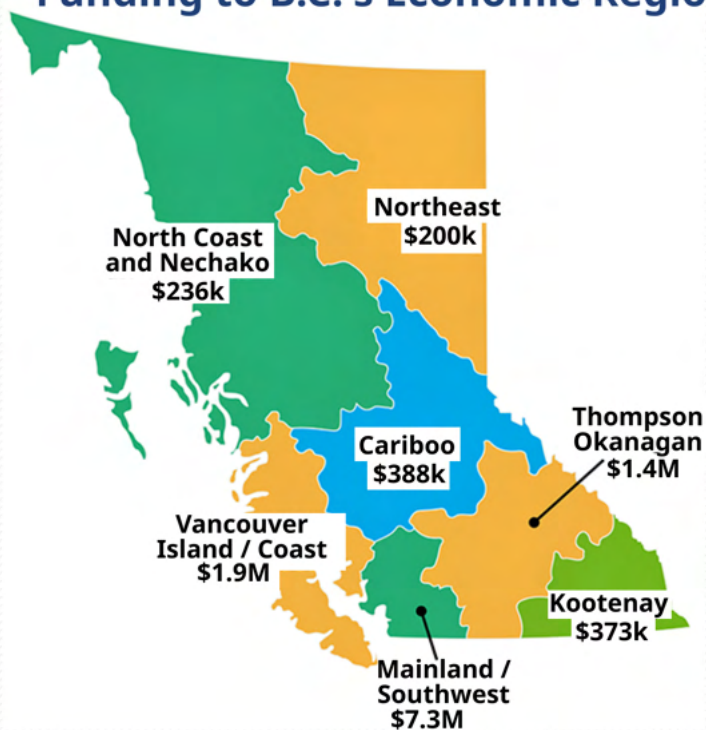


The Smithers Ski Club received a \$23,000 grant to assist with coaching fees for youth and adults participating in their Alpine Skiing, Snowboarding, Ski & Snowboard Cross and Para Alpine programs.

2020/21 PAC & DPAC Sector Highlights

Parent Advisory Council (PAC) and District Parent Advisory Council (DPAC) Grants benefit K-12 students in B.C., by enhancing extracurricular opportunities and promoting parent and community involvement.

Breakdown of PAC & DPAC Funding to B.C.'s Economic Regions



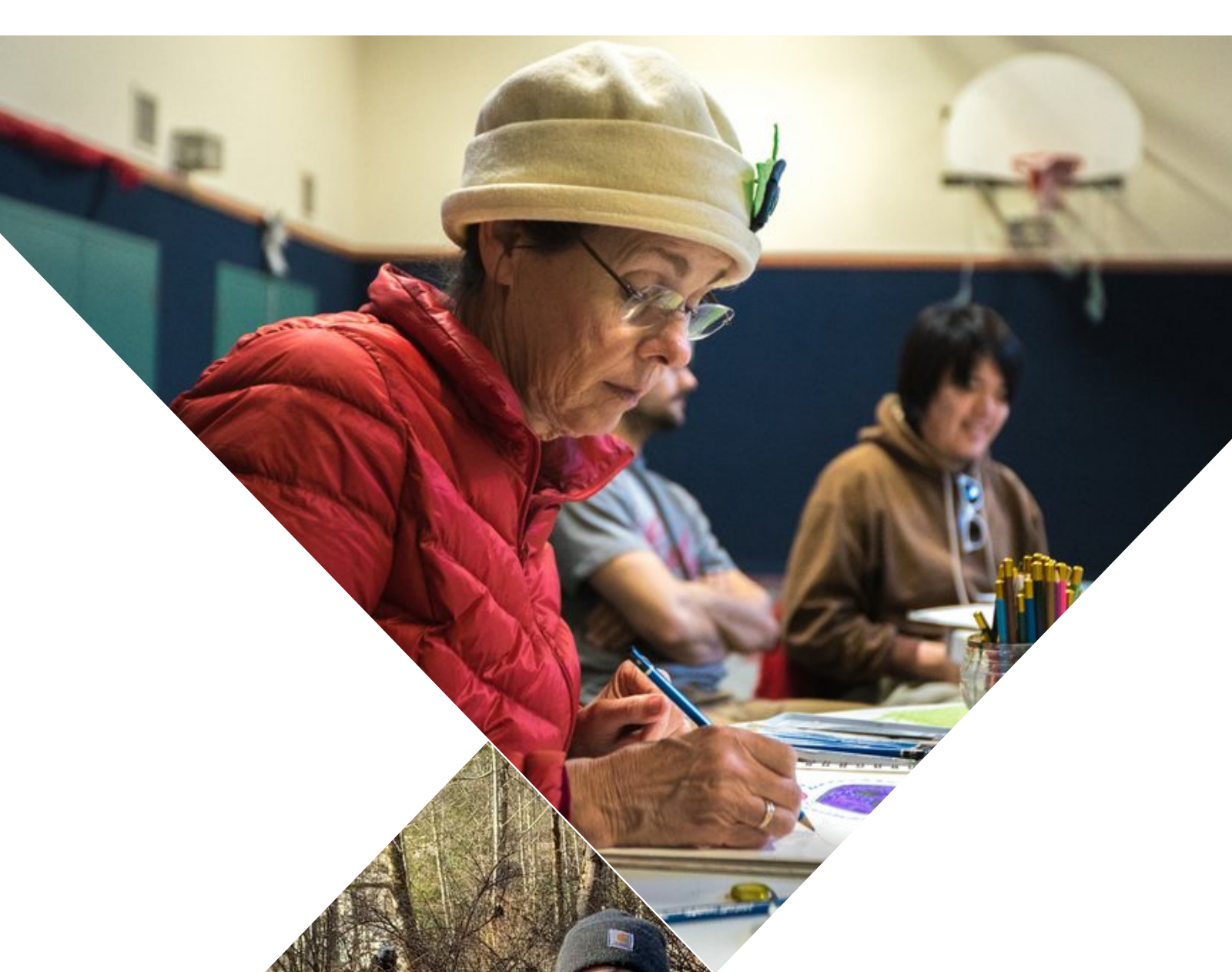
In 2020/21...

1,405
Parent Advisory
Councils funded

41
District Parent
Advisory Councils
funded

246
Communities
funded

\$20
per Student funding
level



2020/21 Environment Sector Highlights



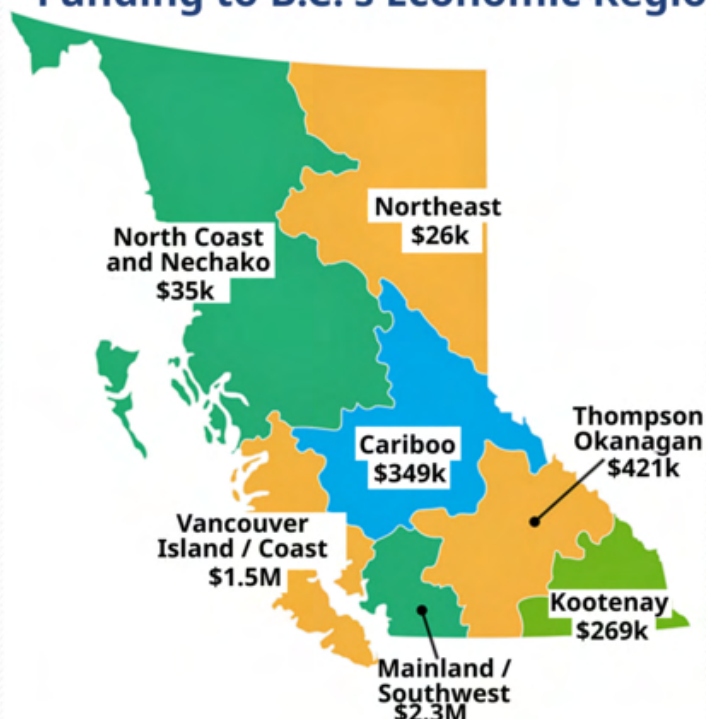
Community Gaming Grants provide British Columbians with the opportunity to participate in programs that revitalize, protect or provide education about British Columbia's ecosystems and environment. Funding supports conservation, education, climate action, wildlife rescue and rehabilitation and other programming.

\$4.9 million was awarded in 2020/21 to 142 environment organizations across British Columbia



* "Other" includes funding for the following sub sectors: Agriculture, and Climate Change Adaptation.

Breakdown of Environment Funding to B.C.'s Economic Regions



In 2020/21...

90%

Of applicants were successful

32%

Of organizations funded had programs that were targeted toward supporting youth

4%

Of organizations funded had programs that were targeted toward supporting persons with disabilities

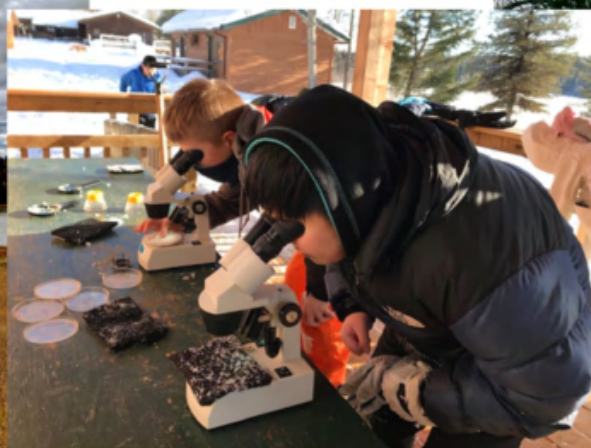
12%

Of organizations funded had programs supporting Indigenous peoples in British Columbia

Community Gaming Grant funding supports inclusive environment programming in every region of British Columbia. In 2020/21, funding was directed to 66 communities across the province.



Columbia Shuswap Invasive Species Society in Revelstoke was awarded \$27,500 to assist in the delivery of the Education and Outreach Program.



Cariboo Chilcotin Conservation Society in Williams Lake received \$25,000 to assist with supplies costs to support their Sustainable Life Education and Watershed Education Programs.

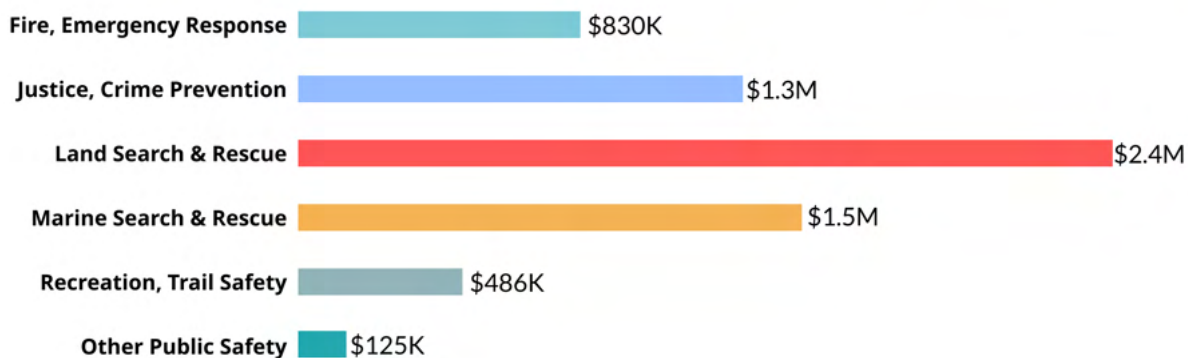


Environmental Youth Alliance Society in Vancouver received \$60,000 to support multiple programs that educate and inspire youth to become environmental stewards in BC.

2020/21 Public Safety Sector Highlights

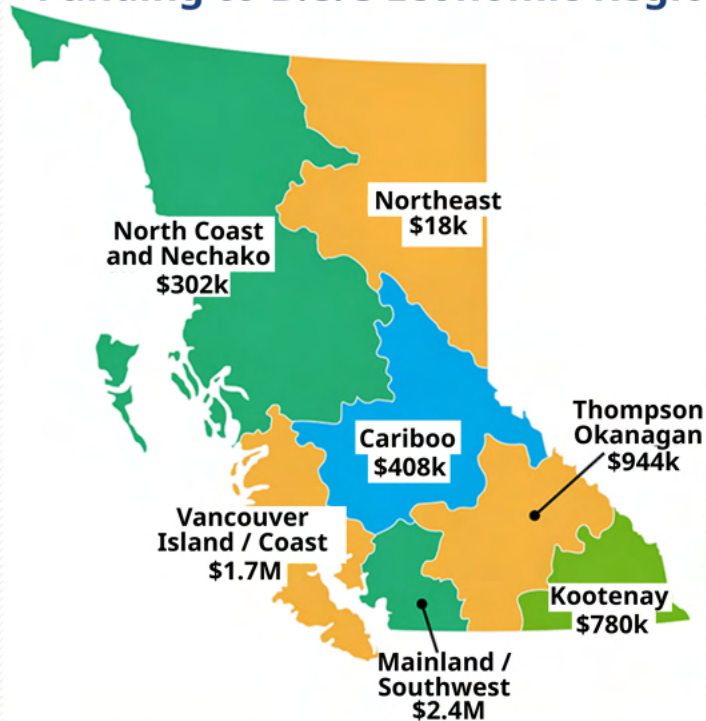
Community Gaming Grants provide British Columbians with the opportunity to participate in programs that enhance and support the safety of our communities. Funding supports volunteer firefighting, search and rescue, anti-racism programs, restorative justice initiatives and other programming.

\$6.6 million was awarded in 2020/21 to 139 public safety organizations across British Columbia



* "Other Public Safety" includes funding for the following sub sectors: Emergency Communications, and Other - Public Safety.

Breakdown of Public Safety Funding to B.C.'s Economic Regions



In 2020/21...

87%

Of applicants were successful

16%

Of organizations funded had programs that were targeted toward supporting youth

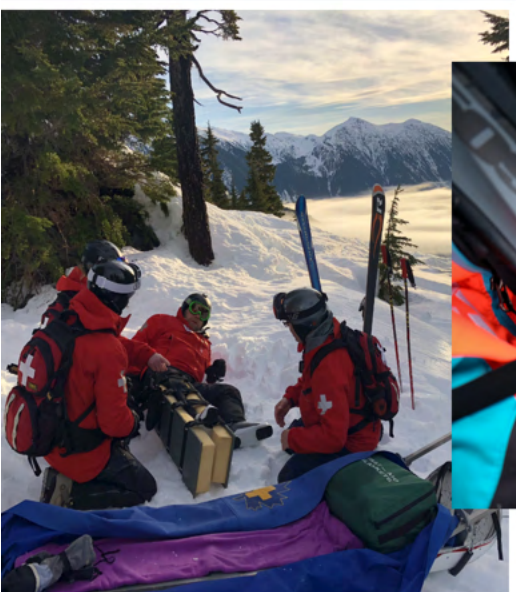
7%

Of organizations funded had programs that were targeted toward supporting persons with disabilities

7%

Of organizations funded had programs supporting Indigenous peoples in British Columbia

Community Gaming Grant funding supports inclusive public safety programming in every region of British Columbia. In 2020/21, funding was directed to 80 communities.



Skeena Volunteer Ski Patrol Society in Terrace received \$15,000 to assist with rescue and safety equipment costs for their Volunteer Ski Patrol program.



Avalanche Canada in Revelstoke was awarded \$250,000 to support their Public Avalanche Warning Services and Public Outreach & Awareness programs.

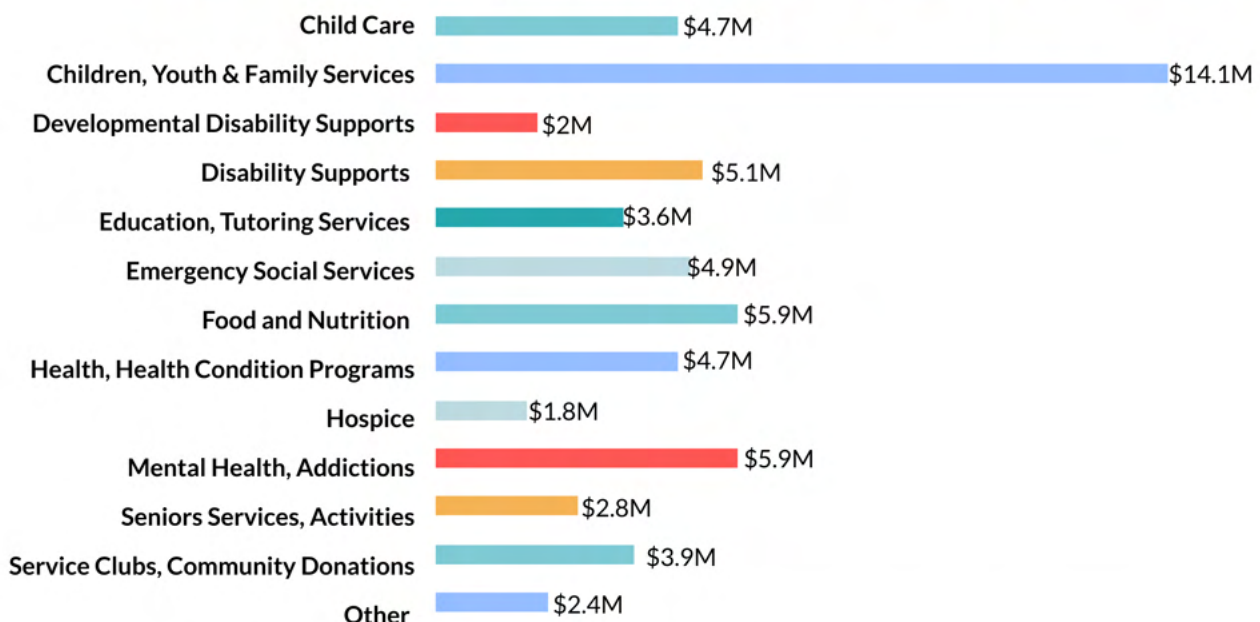


Semiahmoo Peninsula Marine Rescue Society in Surrey received \$65,000 to assist with essential costs for their Marine Search and Rescue Program.

2020/21 Human and Social Services Sector Highlights

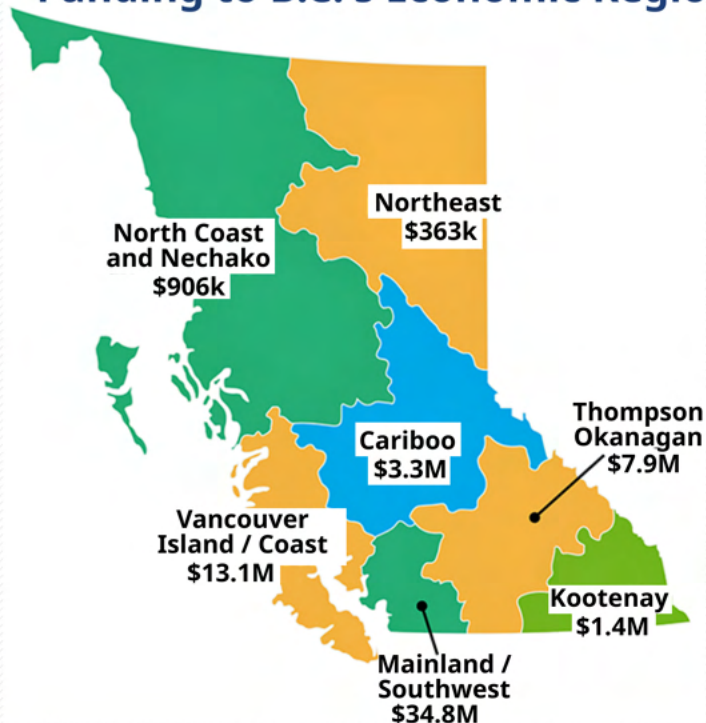
Community Gaming Grants provide British Columbians with the opportunity to participate in programs that improve the quality of life in a community. Funding supports kids' camps, food banks, crisis services, Friendship Centres and other programming.

\$61.8 million was awarded in 2020/21 to 1,418 human and social services organizations across British Columbia



* "Other" includes funding for the following sub sectors: Immigrant, Refugee Supports; Scouts & Cadets; and Other - Human and Social Services.

Breakdown of Human & Social Services Funding to B.C.'s Economic Regions



In 2020/21...

89%

Of applicants were successful

52%

Of organizations funded had programs that were targeted toward supporting youth

37%

Of organizations funded had programs that were targeted toward supporting persons with disabilities

16%

Of organizations funded had programs supporting Indigenous peoples in British Columbia

Community Gaming Grant funding supports inclusive human and social services programming in every region of British Columbia. In 2020/21, funding was directed to 155 communities across the province.



Victoria Cool Aid Society received \$100,000 to assist with costs that support their downtown community programming, outreach, and support programs.



Kootenay Family Place in Castlegar was awarded \$33,000 to assist in the delivery of their youth and family programming.

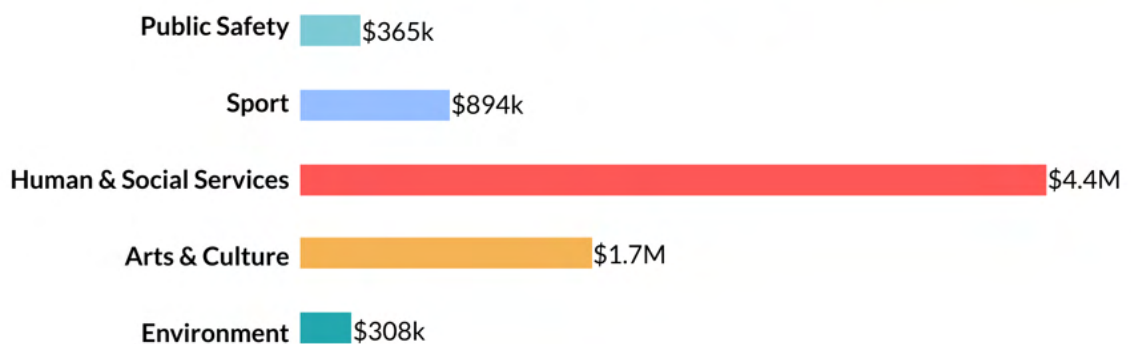


Big Brothers/Big Sisters of Quesnel received \$62,200 to assist with essential costs that support their multiple mentoring programs.

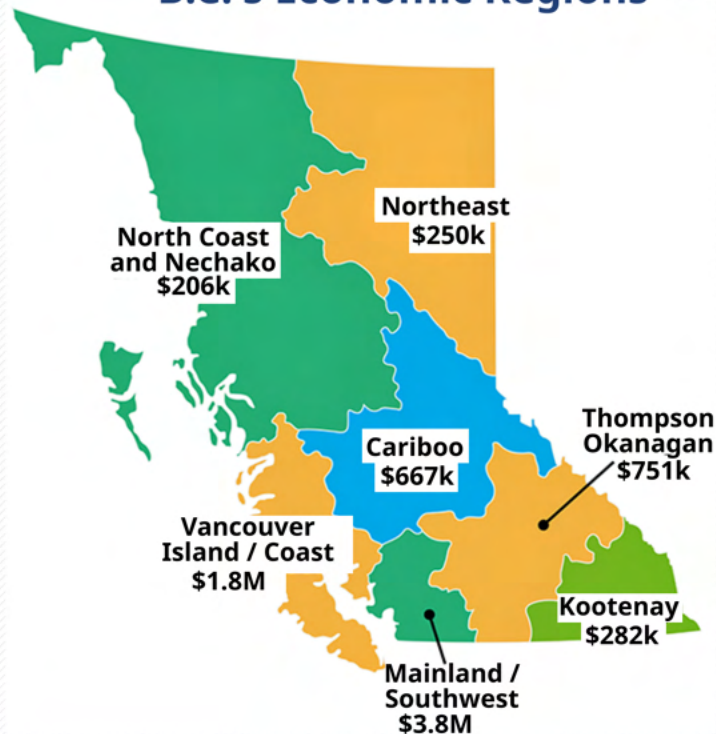
2020/21 Capital Projects Sector Highlights

The Capital Projects sector is designed to support community-identified needs and priorities. Its' focus is on people – their needs, their development, and their involvement with the community.

\$7.7 million was awarded in 2020/21 to 81 Capital Projects across British Columbia



Breakdown of Capital Projects Sector to B.C.'s Economic Regions



In 2020/21...

43

Acquisition Projects funded.

6

Community Infrastructure Projects funded.

32

Facilities Projects funded.

59%

Of organizations funded had projects targeted toward supporting communities during the COVID-19 pandemic.

The Capital Project Grants sector supports inclusive projects that provide widespread benefit to a diverse range of community members. In 2020/21, funding was directed to 41 communities across the province.



Roberts Creek Community Association was awarded \$60,000 for their roof replacement project. The Hall is a building of significant local importance; hosting community celebrations and gatherings throughout the year.*



Boys and Girls Clubs of South Coast BC was awarded \$130,125 towards the replacement of their Wharf at Camp Potlatch. The wilderness camp builds self-confidence and a sense of community through nature and play for more than 2,000 children annually.*



Community First Foundation received \$44,231 towards the purchase of a delivery truck for their Backpack Buddies Project. The program provides weekend meals for vulnerable children in the Lower Mainland.*

* Completed Capital Projects from previous years.

COMMUNITY GAMING GRANTS 2020-21 ANNUAL REPORT

Conclusion

Each year, commercial gaming revenue benefits B.C. communities with \$140 million in funding through the 5,000 organizations that the Community Gaming Grants program supports.

In 2020-21, the program provided grants to not-for-profit organizations in every region of the province. These funds supported over 9,000 programs this year, positively impacting the lives of countless British Columbians.

This funding has supported a wide range of activities including youth sports teams, performing arts, cultural festivities and fairs, volunteer fire departments, woodland trails, food banks, transition houses, and enhancements to K-12 student's extracurricular opportunities. In addition, the Capital Projects program has helped not-for-profits complete capital projects that directly support the needs of communities.

The Community Gaming Grants program is committed to supporting not-for-profit organizations through the COVID-19 pandemic. The program will continue to be flexible so community groups can deliver the important services that people rely on as B.C. moves toward recovery.



<http://gov.bc.ca/gaminggrants>
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